



Advanced Adobe Photoshop training course

Course objectives

Advanced Adobe Photoshop teaches techniques that extend your skill range, encouraging creativity through experimentation with powerful new ways to use Photoshop tools.

General information

- ▶ As an Adobe Authorised Training Centre (AATC), Armada meets the demanding standards specified by Adobe, ensuring a high standard of training.
- ▶ The syllabus for this course is based on that recommended by Adobe.
- ▶ Hands-on exercises familiarise delegates with the concepts and operations.

Who should attend?

Advanced Adobe Photoshop training is for existing Photoshop users who wish to enhance and extend their range of techniques.

Duration

Two days.

Courseware and certification

Delegates receive comprehensive Adobe courseware to refer to throughout the course.

A certificate is issued to delegates at the end of the course to confirm attendance and successful completion.

Location, price and further information

This course is arranged *on-demand* for your group, meaning that the course can be run on a date and at a location that suits you, which may be our training centre in Bromsgrove (close to Birmingham and the M5/M6/M40/M42 motorway network) or your venue.

For pricing and further information, please see: www.armada.co.uk/photoshop-training-course.

Course outline

- ▶ **Module 1: Adobe Bridge**
Navigating and organising files
Automating processes (including 'actions')
Adding metadata and keywords
- ▶ **Module 2: Advanced Selection techniques**
Applying selection tools - manipulating selections
painting selections - 'quick masks'
Refining selections - exporting results to layers
Channels - alpha channels, spot channels
Creating paths - vector tools
- ▶ **Module 3: Advanced Layering**
Clipping layers
Perspective - 'vanishing point' grids
Managing layers
Version control - 'layer comps'
Smart objects
- ▶ **Module 4: Advanced Compositing**
Creating a photomontage - 'layer masks' stitching a panorama
Applying smart filters
- ▶ **Module 5: Typography**
Creating clipping masks from type
Creating a design element from type
Using interactive formatting controls
Warping layers
- ▶ **Module 6: Preparing images for the web**
Identifying areas - 'slices'
Optimising images - quality/size
Export options
- ▶ **Module 7: RAW images**
Tonal corrections reducing 'noise' sharpening images
Apply grain and vignette effects
- ▶ **Module 8: Advanced image correction**
Retouching tools
Content aware fill and scale
Tonal corrections - curves
Colour correction and enhancement
- ▶ **Module 9: Working in 3D**
Converting 2D into 3D images - 'Repoussé'
Importing and manipulating 3D models
Applying materials
Setting cameras and lighting
combining 3D models
- ▶ **Module 10: Creative applications**
Painting - custom brushes, patterns and gradients
Animating - cell animation, importing video
Importing from illustrator/vector programs
Creating colours scientifically - 'kuler'