

# Revit Essentials *for Architecture and Structures*

## Training course outline

Revit is a Building Information Modelling (BIM) solution used by Architects, Building Designers and Structural engineers to develop high quality designs.

*Revit Essentials* training provides a thorough grounding in Revit for beginners. On completion, you will be able to use Revit to take a project from conceptual through the stages of design, analysis, documentation and visualisation.



### Course summary

Teaches:

- The concepts behind Building Information Modelling (BIM).
- The use of Revit's tools for architectural and structural design.
- Presentation and visualisation techniques.

### Duration

Three days.

### Who should attend?

This course is ideal for:

- Architects and building designers who need to develop high quality, accurate architectural designs.
- Structural engineers, interested in the tools used to develop structural designs.

These techniques taught in this course are relevant to users of both Revit LT and full Revit.

### In-class or live online

You can attend course in-person at any of our centres, or participate online from your place of work or home.

To read about our approach to online training, see: [armada.co.uk/live-online-training](http://armada.co.uk/live-online-training).

### General information

Armada is an Autodesk authorised Training Centre (ATC), and our *Revit Essentials for Architecture and Structures* course is accredited by Autodesk.

Revit courses are hosted by Autodesk Certified Trainers (ACTs) with vast experience of using Revit in industry.

Whilst attending training at our centres, delegates have the use of a computer running licensed Revit software to practice the techniques taught. Refreshments and lunch are provided.

Course fees can be paid by card or bank transfer.

We accept purchase orders from UK-registered companies and public sector organisations.

If you're self-funding your training, you can pay in staged payments, interest-free, over 12 months.

### Course materials and certificate

Delegates receive:

- A comprehensive Revit Essentials training guide.
- An e-certificate from Autodesk confirming attendance on an accredited Revit course.

### Method of delivery

Training is designed for the busy professional, being short and intensive and combining lecture and demonstration. Practical exercises carried out under guidance help delegates to learn the techniques taught.

### After course support

Following Revit training, you're entitled to 30 days' email support from your trainer.

### Revit professional certification

Armada is an authorised Autodesk Certification Centre (ACC) offering Autodesk professional certification exams which lead to 'Autodesk-certified professional in Revit status'.

### Further information, prices & dates

See: [armada.co.uk/course/revit-training/](http://armada.co.uk/course/revit-training/).

### Course syllabus

See over.



# Course syllabus

## Day 1 – General Revit techniques

Topics	Sub-topics
<b>Building Information Modelling (BIM)</b>	Introduction to BIM
<b>Revit basics</b>	Exploring the user interface Working with Revit elements and families
<b>Viewing the structural model</b>	Working with views Controlling object visibility Working with elevation and section views Working with 3D views
<b>Starting a new project</b>	Setting up a project Setting up view templates Defining discipline settings Importing typical DWG details Linking a Revit model Coordinating linked projects Adding and modifying levels Creating and modifying grids

## Days 2 and 3 – Techniques specific to Architecture and Structural Design

Topics	Sub-topics
<b>Detailing and drafting</b>	Creating callout views Working with text and tags Working with detail views Working with drafting views Working with CAD details
<b>Annotations and schedules</b>	Adding dimensions Working with text and tags Creating legends Working with schedules
<b>Construction documentation</b>	Working with sheets and title blocks Printing sheets Exporting content to CAD formats
<b>The Basics of the Building Model - columns and walls</b>	Adding and modifying walls Working with compound and vertically compound walls Using Editing commands Working with doors Adding and modifying windows
<b>Frames</b>	Adding floor framing Working with beams and beam systems Working with structural steel frames Working with structural concrete beams

Topics	Sub-topics
<b>Floors and roofs</b>	Adding floors Creating roofs and adding structural framing
<b>Foundations</b>	Adding foundations
<b>Stairs and ramps</b>	Creating stairs Creating ramps
<b>Loading Additional Building Components</b>	Adding and modifying component families
<b>Viewing the Building Model</b>	Managing views Controlling object visibility Working with section and elevation views Creating and modifying 3D views
<b>Dimensions and constraints</b>	Working with dimensions Applying and removing constraints
<b>Developing the building model</b>	Creating and modifying floors Adding and modifying ceilings Adding and modifying roofs
<b>Presentation and visualisation techniques</b>	Working with graphics Enhancing views