Intermediate/Advanced Photoshop
Training course outline

Explores the intermediate- and advanced-level features available in Photoshop to stretch the bounds of your imagery, turning otherwise average pictures into powerfully detailed images that stand out.

Course summary
Building on the topics taught in our introductory course, this course teaches techniques in the following areas to power-user level:

- Layers and layer comps
- Enhanced selection
- Painting and colouring
- Smart Objects
- Cropping
- Text
- Filters and special effects
- Colour management
- Actions for automation
- Data-driven graphics
- Camera Raw
- Vectors
- Image enhancement
- Exporting
- Animated GIFs

Duration
Two days.

Who should attend?
Photographers and graphic designers who want to take their use of Photoshop to the next level.

Prerequisites
You should have a good working knowledge of Photoshop, i.e. be familiar with the topics taught in our *Introduction to Photoshop* course (see armada.co.uk/ps/syllabus).

In-class or live online
You can attend in-person at our centres, or participate live online from your place of work or home.

To read about our approach to online training, see armada.co.uk/liveonline.

General information
Courses are hosted by highly experienced instructors with vast experience of using the application professionally.

Whilst attending training at our centres, you'll have the use of a computer running licensed Adobe Creative Cloud software to practice the techniques taught. You can choose to use a Windows computer or Mac.

Refreshments and lunch are provided.

Course fees can be paid by card or bank transfer. We accept purchase orders from UK-registered companies and public sector organisations.

Course materials and certificate
You'll receive:

- A comprehensive training guide and practice files.
- An e-certificate (PDF) confirming successful course completion.

Method of delivery
Training is designed for the busy professional, being short and intensive and combining lecture and demonstration. Practical exercises carried out under guidance help you learn the techniques taught.

You have ample opportunity to discuss specific requirements with the trainer.

After course support
Following training, you're entitled to 30 days' email support from your trainer.

Further information
See armada.co.uk/course/intadvps.

Course syllabus
See over.

Course syllabus

Intermediate-level topics

Session	Topics
Intermediate Layers	Layer styles Merging and flattening layers Layer masks Adjustment presets Clipping masks Sky replacement
Enhance Selection	Select and mask
Painting and Colouring	Swatches Painting with the Brush tool Painting with the Mixer Brush tool Creating and adjusting brushes Loading additional brushes Gradients Patterns and pattern presets Applying patterns as an adjustment layer
Smart Objects	Introduction to Smart Objects Placing linked and embedded files Creating an embedded Smart Object Creating a linked Smart Object Editing Smart Objects Updating linked Smart Objects Editing the contents of a Smart Object Adjusting Smart Object preferences
Setting up a Document	Creating an artboard-enabled file Adding and renaming artboards Applying content to artboards Ruler guides New guide layout Inserting frames and adding content
Cropping Images	Making a perspective crop Automating cropping and straightening Crop presets Cropping to a selection Trim command
Working with Text	Type styles Matching fonts in an image Glyphs panel
Filters and Special Effects	Introduction to filters Neural filters Colourising black and white images Image restoration Skin smoothing Changing the weather with the landscape mixer Liquify filter Unsharp and Sharpen filters

Advanced-level topics

Session	Topics
Colour Management	Principles of colour management Calibration and profiling

Session	Topics
Creative Cloud	Creating a cloud library Adding assets Extract From Image Layer styles Managing library assets Sharing libraries Free Adobe stock
Working Smarter	Customising keyboard shortcuts and menus Creating a panorama using Photomerge Producing a PDF presentation Using the Image Processor to output images Batch renaming files
Carrying out Actions	Playing preset actions Recording a new action Conditional actions Recording the use of tools
Data-driven Graphics	Creating a template design Producing multiple versions of an image with varying text and images
Camera Raw	Introduction to Camera Raw When to edit in Camera Raw and when to use Photoshop Bit depth White Balance, Exposure, Highlights, Shadows Sharpening, Colour Manipulation, Lens correction Batch processing Exporting Comparing before and after versions
Working with Vectors	Creating paths with the pen tool Anchor points Direct Selection and Path Selection tools Creating a clipping path Regular and custom vector shapes Creating your own custom shape Legacy shapes Converting text to shape Creating type on a path
More Filters	Creating a vanishing point Noise reduction Dust and scratches Gaussian blur Field and Iris blur Parametric filters
Advanced Layers and Layer Comps	Creating layer comps Displaying layer comps
Enhancing Images	Puppet warp Perspective warp
Exporting	Exporting layers Exporting layer comps Exporting artboards
Creating Animated GIFs	Introduction to animated GIFs Working in the Timeline panel Outputting